

Searchlight SL680 incl. LC100 Controller

The innovative housing of the SL680 searchlight system is designed to ensure exceptional durability and reliability. The intelligent functions of the searchlight significantly enhance operational performance and efficiency. Equipped with self-stabilizing technology, it improves the ability to navigate quickly and accurately, even in rough sea conditions with pitch and roll.

SKU:	
Stock status:	

0-600 PENDING



Technical Specifications

ELECTRICAL DATA

Main Voltage Minimum Voltage Maximum Voltage Total consumption (Watt)

SPECIAL FUNCTIONS

Operation mode Operation mode Automatic rewind rotation 1 LUX Range Swivel radius: Azimuth

TECHNICAL DATA

Minimum operating temperature Maximum operating temperature IP Classification IP Classification

<u>OPTIC</u> Output angle Focus

Focus Pitch / Roll

LIGHT TECHNICAL DATA

Light source LUMEN out (Im) 24V / DC 18V / DC 32V /DC 680 W

SEARCHMASTER Manuel SEARCHMASTER Auto 540° 1.800 meters 540° horizontal and 80° vertical. 360° horizontal

- 25° Celsius + 55° Celsius IP66 (SL680) IP20 (CL100)

Spot 3° Variable Searchlight +/- 40° stabilized.

LED 72.000



LED Lens panels Power consumption light source (W) 4 680 Watt

Minimum light beam width Maximum light beam width Lumen per Watt (lm / W) Lamp Color temperature CRI Color rendering index Candela output (cd)

HOUSING

Top and bottom material Surface treatment GLASSTUBE LED Color top/bottom Internal surface

INTERFACES

Input Output Network connections

CERTIFICATES

Marine IEC 60945 Approved ISO 9001:2015 Certified WheelMark Approval

DIMENSIONS

SL680: Height (cm) Diameter (cm) Net weight (kg)	65 Ø34 34,4
LC100: Length (cm) Height (cm) Width (cm) Net weight (kg)	33 18 18 2,3

3° 20° 110 6000 70 3.240.000

Marine Grade Aluminum (AW6082) Powder Coated and Corrosion protected. Hydrolytic glass CL. 1 Panel with OSRAM White RAL9010 Powder Coated Aluminum / Stainless Steel

NMEA, HDT, GGA, TTM and AIS VDO One data – and one alarm output RS485 (Proprietary protected)

Yes Yes PENDING